



Andrés Reverón Molina

Software Engineer

My biggest passion is technology, which led me to develop a wide range of interests in the area. From AI to Product Engineering, I enjoy using innovative technologies to deliver value to the user.

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LANGUAGES

English C2	French B2
Spanish Native	Catalan Native

TOP SKILLS

Django	AI
Python	Typescript
Kotlin	Docker

HOBBIES

- Open source development
- Guitars, music, festivals
- Hiking and nature

WORK EXPERIENCE

Creditas (August 2021 - Present)
Software Engineer

I work in a Product team with continuous discovery practices, closely interacting with the user and placing the focus on the value that our product delivers to our users.

Dekalabs (October 2020 - August 2021)
Backend Engineer

I participated in the development of several projects, ranging in size from small local clients to big multi-national companies. My responsibilities involved gathering requirements, writing user stories, designing and implementing the technical system, improving the existing development workflow and mentoring interns.

Capgemini (April 2018 - August 2019)
Frontend Engineer

Working with a French team in the development of GIS web applications based on Angular 5. Agile delivery environment with continuous communication, the project fully implemented the Scrum Agile workflow.

Sopra Steria (July 2017 - March 2018)
Software Engineer

Developing banking applications for francophone countries in an international team. My main responsibilities involved developing and testing new functionalities, as well as maintaining legacy code.

Ford Motor Company (November 2016 - June 2017)
Intern

During my internship, I was given the chance of doing my bachelor's degree thesis, whose objective was improving machinery downtime using Machine Learning techniques.

EDUCATION

KU Leuven (July 2019 - September 2020)
Master's Degree Artificial Intelligence Cum Laude

Big Data Analytics track. Studying concepts from Machine Learning, Data Mining, Computer Vision and Social Network Analysis, Privacy.

Polytechnic University of Valencia(UPV) (September 2013 - June 2017)
Bachelor's Degree Electronics and Industrial Automation 8.2

Specialization in IT. Part of the High Academic Performance Group(ARA). All subjects taught in English.

PROJECTS

morfist
<https://github.com/systemallica/morfist>

Multi-target Random Forest implementation that can mix both classification and regression tasks.

Map for ValenBisi
<https://play.google.com/store/apps/details?id=com.systemallica.valenbisi>

Android app which shows the public bike stations of Valencia in a map, displaying info about bike availability and more. Written in Kotlin.