



Andrés Reverón Molina

Software Engineer

My biggest passion is technology, which led me to develop a wide range of interests in the area. From AI to Product Engineering, I enjoy using innovative technologies to deliver value to the user.

Valencia

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andres-reveron

systemallica

TOP SKILLS

Django Python

Typescript Kotlin
React, node, Spring boot
angular

AI Docker

LANGUAGES

English French
C2 B2

Spanish Catalan
Native Native

HOBBIES

Open source development Hiking and nature

Guitars, music, festivals Video games

WORK EXPERIENCE

Creditas (01/08/2021 - Present)

Software Engineer

I work in a Product team with continuous discovery practices, closely interacting with the user and placing the focus on the value that our product delivers to our users.

Dekalabs (01/10/2020 - 01/08/2021)

Backend Engineer

I participated in the development of several projects, ranging in size from small local clients to big multi-national companies. My responsibilities involved gathering requirements, writing user stories, designing and implementing the technical system, improving the existing development workflow and mentoring interns.

Capgemini (01/04/2018 - 01/08/2019)

Frontend Engineer

Working with a French team in the development of GIS web applications based on Angular 5.

Agile delivery environment with continuous communication, the project fully implemented the Scrum Agile workflow.

Sopra Steria (01/07/2017 - 01/03/2018)

Software Engineer

Developing banking applications for francophone countries in an international team. My main responsibilities involved developing and testing new functionalities, as well as maintaining legacy code.

Ford Motor Company (01/11/2016 - 01/06/2017)

Intern

During my internship, I was given the chance of doing my bachelor's degree thesis, whose objective was improving machinery downtime using Machine Learning techniques.

EDUCATION

KU Leuven (01/07/2019 - 10/09/2020)

Artificial Intelligence

Cum Laude

Big Data Analytics track. Studying concepts from Machine Learning, Data Mining, Computer Vision and Social Network Analysis, Privacy.

Polytechnic University of Valencia(UPV) (01/09/2013 - 01/06/2017)

Electronics and Industrial Automation

8.2

Specialization in IT. Part of the High Academic Performance Group(ARA). All subjects taught in English.

PROJECTS

morfist

Multi-target Random Forest implementation that can mix both classification and regression tasks.

https://github.com/systemallica/morfist

Map for ValenBisi

Android app which shows the public bike stations of Valencia in a map, displaying info about bike availability and more. Written in Kotlin.

https://play.google.com/store/apps/details?id=com.systemallica.valenbisi